**Referee Game Plan and Match Review**

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| **REFEREE** |  | **DATE** |  | **VENUE** |  |
| **TEAMS** |  | **pts** |  | **pts** |
| **MATCH REVIEWER** |  | **LIVE / TV:**  |

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|  **Referee Game Plan** |
| **Clarity Statement:**(About the game and yourself – who is playing, team traits/patterns, how you are feeling, what this game means to you) |  |
| **Specific Triggers:**(Triggers to determine priorities at scrum, lineout, tackle, offsides, communication with captains) |  |
| **Culture / Summary:**(Catchphrases, motivational statements) |  |

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| **REFEREE** | **MATCH REVIEWER REPORT** |
| **Decision Making****Did you referee the game in front of you? PK relevance & accuracy, Scrum outcomes, quick ball, space & contest.** |  |
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| **Game Management – Change Behaviour & Empathy****Did you change behaviour and have an empathetic approach? Captain management, warnings & cards, PK credibility and balance.** |  |
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| **Match Official Team****How did the team operate? Consider interactions with ARs, any calls to provide feedback to ARs on, opportunities to work better as a team.** |  |
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| **Review Game Plan / Work-ons** |  |
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